

dispatchCmd

Command Reference

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1. Description

Dispatch the specified command to child dependencies that match the specified type and name.

2. Usage

```
ctl -t Mediator -o <objectname> -c dispatchCmd [-buildstamp
<>] -command <> [-dispatchOptions <>] [-keepgoing]
[-resourcename <.*>] [-resourceorder <[^\.]*>] [-resourcetype
<[^\.]*>] [-sortorder <ascending>] [-strategy <nodedispatch>]
[-threadcount <1>]
```

2.1. Options

Option	Description	Type	Default
buildstamp	<i>Unique build and deployment identifier</i>	string	
command	<i>command to dispatch</i>	string	
dispatchOptions	<i>pass extra options to pass</i>	string	/ \${entity.attribute.dispatchOpt
keepgoing	<i>If true, all iterations of the called workflow will be executed, even if a task in one or more of them fails.</i>	boolean	
resourcename	<i>resource name pattern</i>	string	.* / \${entity.attribute.dispatchRes
resourceorder	<i>resource order name</i>	string	[^\.]* / \${entity.attribute.dispatchBas
resourcetype	<i>resource type name</i>	string	[^\.]* / \${entity.attribute.dispatchRes
sortorder	<i>order to sort resources</i>	string	ascending / \${entity.attribute.dispatchSor
strategy	<i>Execution dispatch strategy</i>	string	nodedispatch / \${entity.attribute.dispatchExe
threadcount	<i>Number of concurrent</i>	string	1 /

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	<i>threads to dispatch</i>		<code>\${entity.attribute.threadCount}</code>
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