

modelutil

Table of contents

1 Overview.....	2
2 About Commands.....	2
3 See Also.....	2

1. Overview

a set of model management utilities

A set of utilities useful for accessing and manipulating a project object model.

2. About Commands

There are two rough categories of modelutil commands:

- *Generic*. These commands work on any object type: [exists](#), [find](#), [remove](#), [resource-add](#), [resource-remove](#), [tag-add](#), [tag-remove](#)
- *Type specific*. These manage data for different core types: [deployment-get](#), [deployment-set](#), [node-get](#), [node-set](#), [package-get](#), [package-set](#), [setting-get](#), [setting-set](#)

3. See Also

[Developer Reference for modelutil](#)