

# dispatchCmd

## Command Reference

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## 1. Description

Dispatch the specified command to child resources that match the specified type and name.

## 2. Usage

```
ctl -t Node -o <objectname> -c dispatchCmd [-buildstamp <>]
-command <> [-dispatchOptions <>] [-keepgoing] [-resourcename
<.*>] [-resourcetype <[^\.]*>] [-sortorder <ascending>]
[-threadcount <1>]
```

### 2.1. Options

Option	Description	Type	Default
buildstamp	<i>Unique build and deployment identifier</i>	string	
<b>command</b>	<i>command to dispatch</i>	string	
dispatchOptions	<i>pass extra options to pass</i>	string	/ \${entity.attribute.dispatchOpt
keepgoing	<i>If true, all iterations of the called workflow will be executed, even if a task in one or more of them fails.</i>	boolean	
resourcename	<i>resource name pattern</i>	string	.* / \${entity.attribute.dispatchRes
resourcetype	<i>resource type name</i>	string	[^\.]* / \${entity.attribute.dispatchRes
sortorder	<i>order to sort resources</i>	string	ascending / \${entity.attribute.dispatchSor
threadcount	<i>Number of concurrent threads to dispatch</i>	string	1 / \${entity.attribute.threadCount